INTERNATIONAL INDIAN SCHOOL, RIYADH COMPUTER SCIENCE

WORK SHEET - I TERM (2015-2016)

CLASS: XII

- 1. a) What is meant by Free store with reference to memory allocation in C++?
 - b) How is # define different from const? Explain.
 - c) Name the header files required to run the following code.

```
void main()
{
     char string[20];
     cin>>string;
     cout<<"Changed text is"<<toupper(string)<<endl;
}</pre>
```

d) Rewrite the following C++ code after removing the syntax error(s). Assume that all the required header files are already included.

```
typedef char[80] Text;
void main()
{
     Tx Text;
     gets(Tx);
     cout<<Tx[0]<<'\t<Tx[2];
     cout<<Tx<<endline;
}</pre>
```

e) Give the output of the following C++ code. Assume that all the required header files are already included.

```
void change(char *state, int &s)
{
    int b=s;
    for(int x=0; s>=0; x++, s--)
    if((x+s)%2)
        *(state+x)=toupper(*(state+b-x));
}
```

```
void main()
          char s[]="Punjab";
          int b=strlen(s)-1;
          change(s, b);
          cout<<s<"#"<<b;
    }
f. Find the output of the following C++ program:
     #include <iostream.h>
    #include<conio.h>
     #include <ctype.h>
     class Class
          int Cno,total;
          char section;
    public:
          Class(int no=1)
              Cno=no;
              section='A';
              total=30; }
          void addmission(int c=20)
          { section++;
             total+=c; }
          void ClassShow()
          { cout<<Cno<<":"<<section<<":"<<total< <endl;
          }
    };
    void main()
          Class C1(5),C2;
          C1.addmission(25);
          C1.ClassShow();
          C2.addmission();
          C1.addmission(30);
          C2.ClassShow();
          C1.ClassShow();
    }
```

g. Study the following C++ program and select the possible output(s) from it : Find the maximum and minimum value of L.

```
#include <iostream.h>
      #include <stdlib.h>
      void main()
           randomize();
           char P[]="C++PROGRAM";
            long L;
           for(int I=0;P[I]!='R';I++)
                 L=random (sizeof(L)) +5;
                 cout<<P[L]<<"-";
      }
      Options:
      i) R-P-O-R-
      ii) P-O-R-+-
      iii) O-R-A-G-
      iv) A-G-R-M-
2.a. How encapsulation and abstraction are implemented in C++ language?
    Explain with an example.
  b. Answer the questions (i) and (ii) after going through the following C++
     class:
       class Stream
           int StreamCode;
           char Streamname[20];
           float fees;
           public:
                 Stream()//Function 1
                 { StreamCode=1;
                   strcpy (Streamname,"DELHI");
                   fees=1000; }
                 void display(float C) //Function 2
                 { cout<<StreamCode<<":"<<Streamname<<":"<<fees<<endl;
                 }
                 ~Stream()//Function 3
                     cout<<"End of Stream Object"<<endl;}</pre>
```

Stream (int SC,char S[],float F); //Function 4

};

- i) In Object Oriented Programming, what are Function 1 and Function 4 combined together referred as? Write the definition of function 4.
- ii) What is the difference between the following statements?

```
Stream S(11,"Science",8700);
Stream S=Stream(11,"Science",8700);
```

c. Define a class Customer with the following specifications.

```
Private Members:
```

Customer_no integer Customer_name char (20) Qty integer Price, TotalPrice, Discount, Netprice float Member Functions:

Public members:

- * A constructer to assign initial values of Customer_no as 111,Customer_name as "Leena", Quantity as 0 and Price, Discount and Netprice as 0.
- *Input() to read data members(Customer_no, Customer_name, Quantity and Price) call Caldiscount().
- * Caldiscount () To calculate Discount according to TotalPrice and Netprice

```
TotalPrice = Price*Qty
```

TotalPrice >=50000 → Discount 25% of TotalPrice

TotalPrice >=25000 and TotalPrice<50000 → Discount 15% of TotalPrice

TotalPrice<25000 → Discount 10% of TotalPrice

Netprice = TotalPrice - Discount

*Show() – to display Customer details.

d. Answer the questions (i) to (iv) based on the following code:

```
class AC
{
      char Model[10];
      char Date_of_purchase[10];
      char Company[20];
    public():
      AC();
      void entercardetail();
      void showcardetail();
```

```
};
class Accessories: protected AC
   protected:
      char Stabilizer[30];
      char AC_cover[20];
   public:
      float Price;
      Accessories();
      void enteraccessoriesdetails();
      void showaccessoriesdetails();
};
class Dealer: public Accessories
      int No_of_dealers;
      char dealers name[20];
      int No_of_products;
  public:
      Dealer();
      void enterdetails();
      void showdetails();
};
```

- (i) How many bytes will be required by an object of class Dealer and class Accessories?
- (ii) Which type of inheritance is illustrated in the above c++ code? Write the base class and derived class name of class Accessories.
- (iii) Write names of all the members which are accessible from the objects of class Dealer.
- (iv) Write names of all the members accessible from member functions of class Dealer.
- 2. a. Write the command to place the file pointer at the 10th and 4th record starting position using seekp() or seekg() command. File object is 'file' and record name is 'STUDENT'.
 - b. Write a function in C++ to count and display the no of three letter words in the file "VOWEL.TXT".

Example: If the file contains:

A boy is playing there. I love to eat pizza. A plane is in the sky. Then the output should be: 4

c. Given the binary file CAR.Dat, containing records of the following class CAR type:

```
class CAR
{    int C_No;
    char C_Name[20];
    float Milage;
public:
    void enter()
    { cin>> C_No;
        gets(C_Name);
        cin >> Milage;
}
    void display()
    { cout<< C_No;
        cout<<< Milage; }
    int RETURN_Milage()
    { return Milage; }
};</pre>
```

Write a function in C++, that would read contents from the file CAR.DAT and display the details of car with mileage between 100 to 150.